



SECURITY BRIEFING –

GAME INSTRUCTIONS:

1. Deal six RANCH FOOD WEB - CARDS to each player. Put the remaining cards in a draw pile.
2. The player to the right of the dealer has the first opportunity to play. They will draw a RANCH FOOD WEB - CARD from the draw pile and discard a PRODUCER (plant) card in a play pile spot (*see illustration below*). If the first player does not have a PRODUCER card, the turn passes to the next player.



3. Once a PRODUCER card has been played, the next player draws a card and can start a new pile with another PRODUCER card or play an HERBIVORE card on top of the PRODUCER card. Players may use up to 4 play piles.
4. Play continues until a CARNIVORE card is played and ends the food chain in a play pile. The player who played the CARNIVORE card takes the pile and earns a point.
FOOD WEB PLAYING CARDS must be played in the following order:
PRODUCER, HERBIVORE, OMNIVORE, CARNIVORE.
For example: RANCH FOOD WEB - CARD 1: Side Oats Grama (PRODUCER), CARD 2: Chicken (OMNIVORE), CARD 3: Wild Dogs (CARNIVORE). The player who played the "Wild Dogs" card will take the entire pile and earn 1 point.
5. Play continues until all RANCH FOOD WEB - CARDS in the draw pile are gone. When the last card is drawn, play will continue until no one else can play.
6. Lose a Turn: If a player draws a LOSE A TURN card they may save it or use it. To use the card, place it in front of the player who you want to skip. The skipped player will discard the LOSE A TURN card on their next turn.
7. Wild Card: If a player draws a WILD CARD they may save the card or use it to play on any play pile.
8. Winner: The person with the most food chains wins!

WRAP UP:

Fill out THE BOTTOM LINE worksheet after you have completed the game.