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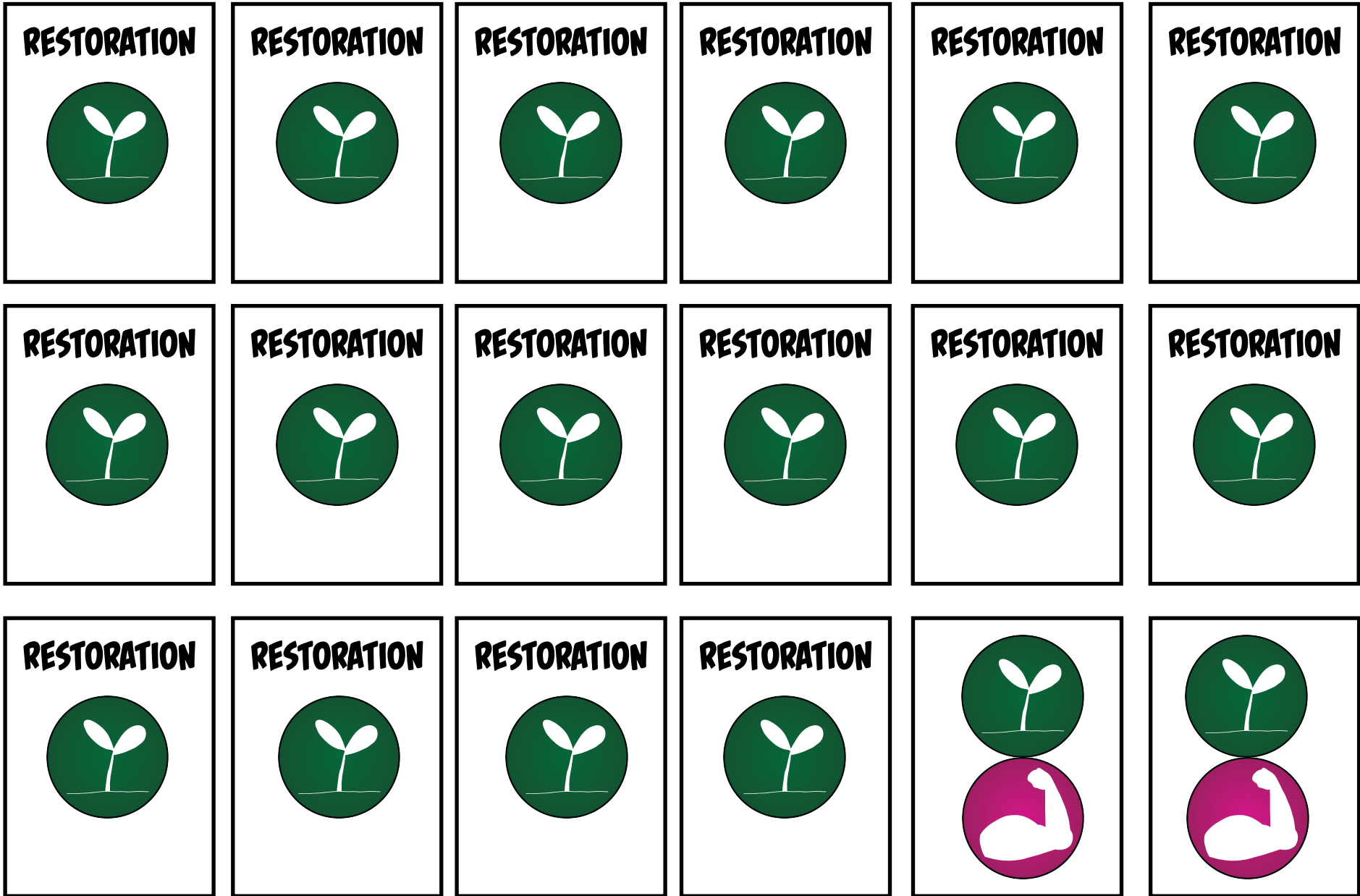


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**ALTERNATIVE
ENERGY**




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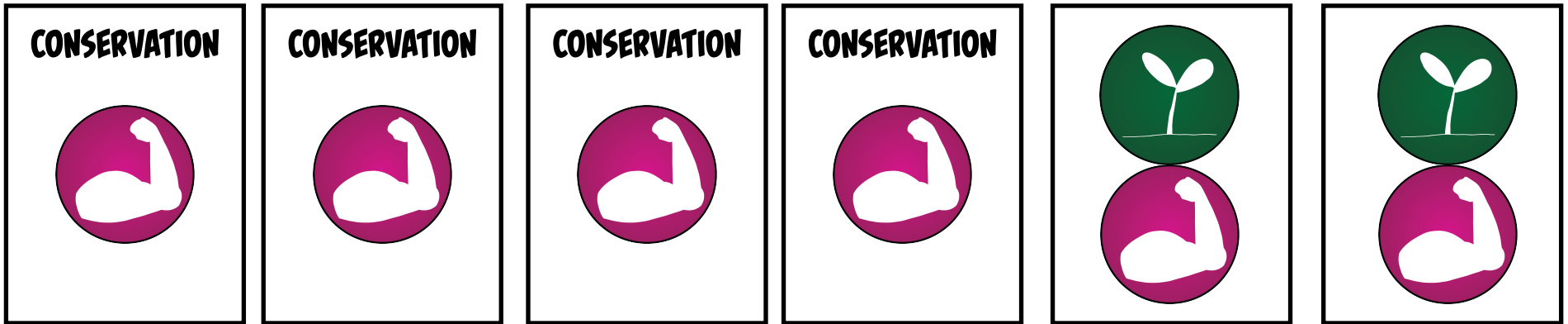
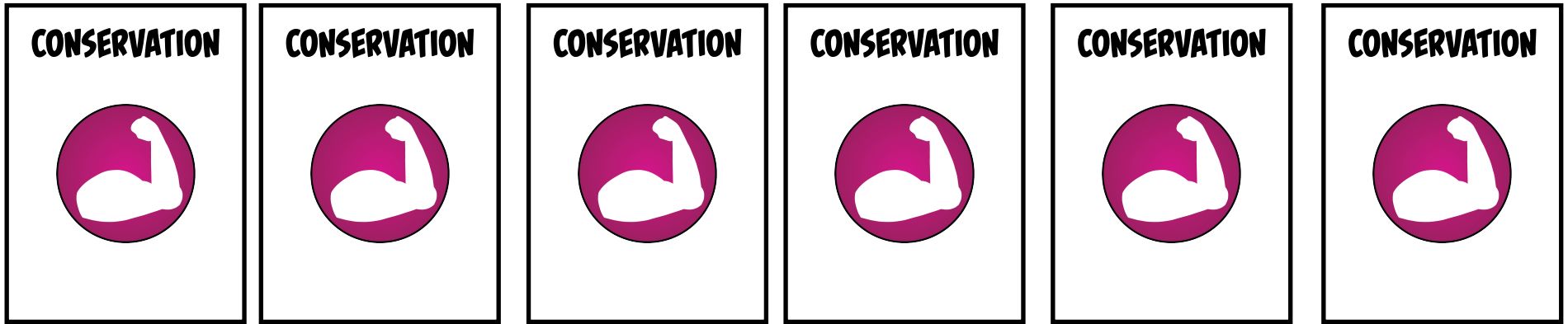
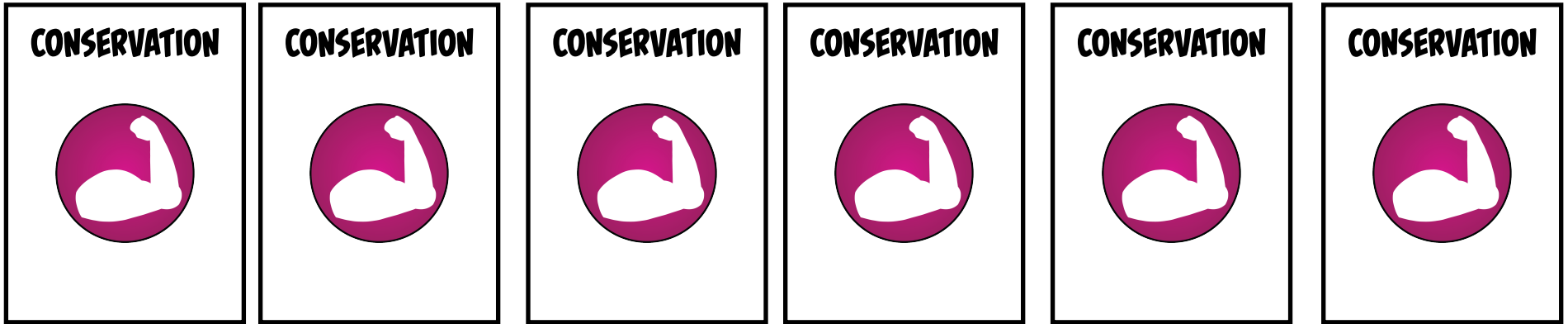


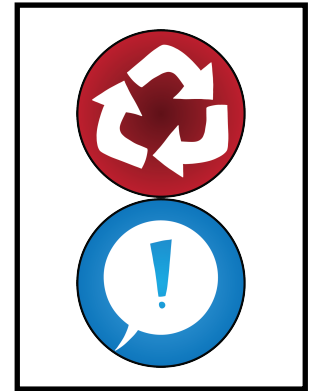
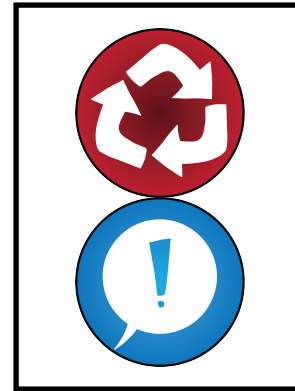
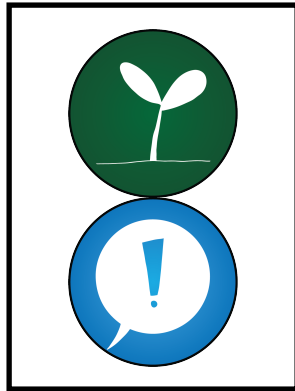
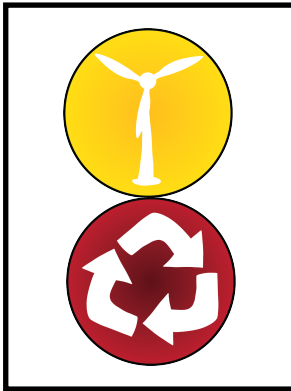
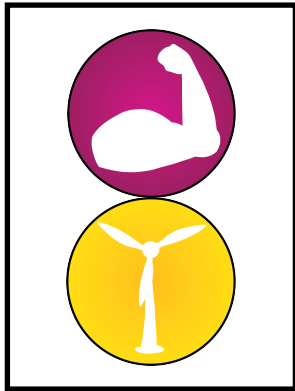
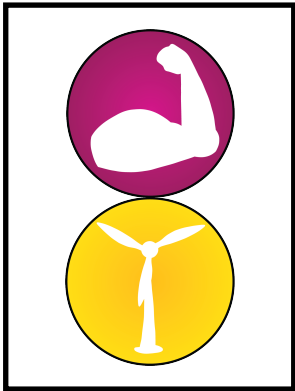
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CRISIS!
 Plasticwerewolfe has continued to harm wildlife. Everyone discard 2 Recycle cards.

CRISIS!
 Plasticwerewolfe has spread its illness to deep parts of the ocean. Everyone discard 2 Restoration cards.

CRISIS!
 Plasticwerewolfe has taken over the western Pacific Ocean. Choose 1 player to discard their hand.

CRISIS!
 Dead Zone has struck the lobster workers! Choose 1 player to discard their Conservation cards.

CRISIS!
 Crudella has escaped its containment! Choose 1 player to discard their Alternative Energy cards.

CRISIS!
 Raider and Loot have snuck around and removed native animals. Discard 2 of your Conservation cards.

CRISIS!
 Dr. Bloom was seen dumping fertilizer in a stream. Discard 2 of your Advocacy cards.

CRISIS!
 The Eroder has been digging in a build site and opening fire hydrants. Discard all of your Recycle cards.

CRISIS!
 Dead Zone has injured your Hero! Discard 3 cards.

CRISIS!
 Crudella escaped your grasps and left a trail of oil all over the neighborhood. Discard all of your Alternative Energy cards.

EVENT!
 Your team efforts have not gone unnoticed. Place this card next to a Villain and pay 1 less Environmental Action to defeat.

EVENT!
 Working together to get the job done! Everyone draw two cards.

EVENT!

Keeping the Villains on their toes! Swap hands with another Hero.

EVENT!

Your group abilities have weakened the Villains. All Heroes draw cards until they have 6.

EVENT!

Legislation has the Heroes back! Each player gains a Conservation card or Advocacy card from the deck.

POWER!

This card counts as any Environmental Action

POWER!

Search the deck for an Environmental Action (This card does NOT count as a Maneuver)

POWER!

Teleport to any space on the board. (This card does NOT count as a Maneuver)

POWER!

Draw the top two cards of the deck. Keep 1 and put the other on the bottom of the deck. (Does NOT count as a Maneuver)

POWER!

Swap locations with another player. (This card does NOT count as a Maneuver)

CRISIS!

Dr. Bloom has caused severe algae growth in hundreds of ponds. Discard the top two cards of the deck.

CRISIS!

The Eroder has caught you in a mud slide! Lose a turn.

CRISIS!

Raider and Looter have been taking from your hand. Choose a card to shuffle back into the deck.

CRISIS!

Plasticwerewolfe knows of your sinister plans to defeat all Villains. Choose a card and pass it to your left.